

# Gold BITZ 2024

Scouts  
East Sussex 

After setting up camp earlier in the day, you discover that you are in woodland controlled by Overlord, a tyrant leader with a passion for gold. Overlord wants payment, two exchanges must be made before you can leave his woodland and travel home.

Residents can be found scattered throughout his land, they are willing to give you base metals if you are polite when you find them, completing a small challenge will earn you extra currency. You will need 6 base metals (Iron, Lead, Nickle, Zinc, Copper & Tin) to exchange for currency and access into the forbidden zone where the Alchemists live, they need these base metals to make 'Gold'. The Alchemists are secretive, lonely individuals who will give you 'Gold' in exchange for friendly conversation, if they are feeling generous they may even pass on some additional currency.

Two pieces of 'Gold' is the exchange required by Overlord, two pieces of 'Gold' for currency and you may leave, but, be warned, not everyone in the woodland is friendly, some are out there purely to gain currency, should they find you, they will expect payment and you will loose some of your gains.

You have until Midnight to perform the two exchanges and gain as much currency you can. The richest team that returns for the woodland win.

Will you accept the GoldBitz Challenge?

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## Guidance Notes – Activities

There are two trophies up for grabs over the course of the weekend.

**The Skill's Trophy** for the team that does best during the afternoon "Scouting Skills" Challenge. It is a team-based event that this year does not require teams to bring anything additional along.

**The GoldBitz Trophy** for the team that gains the most points during the evening exercise. The challenge is to escape from 'GoldBitz' having collected all the items necessary to aide escape and gained as many points as possible by visiting bases and completing the incidents set. All this without being captured by the Explorer 'Guards' and therefore losing some of the points gained.

The scoring for the GoldBitz Trophy is kept as simple as possible. There are points for visiting bases (marks for finding the base and marks for completing the activity), and points for getting through to zone 2 and finding the resistance members. For each time a team is found by the guards, they lose 1 point. There are occasionally variations, such as one year where due to the weather many teams' cards were too wet to identify – therefore we gave points for handing in legible cards.

### ***Key points for the GoldBitz Trophy Activity***

**Emergencies:** Each team will be given instructions of what to do in an emergency.

**Team Card:** Each team member will carry a team card and these must be handed in at each base for the staff to fill in; they must be collected as the team leaves the base.

**Meeting Other Teams:** When a team meets another team they should not discuss where they have been or what they have done, as this may give the other team an advantage.

**Bases:** Teams will be awarded points for their manners and the way that they tackle the incident. Team members should work together as points will be awarded for teamwork.

**Guards:** Teams will have points deducted if the guards catch them, however they will be able to continue and perhaps earn the points back. All the bases are safety zones and teams cannot be captured whilst completing an incident. However, teams cannot wait on a base if there is no room for them.

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## Kit List

All kit must be with the scouts at check-in

### Each Scout will require the following:

- Sleeping bag and mat or blanket
- Suitable, warm clothing, for an outdoor, night activity, in a woodland environment
- Mug, plate & bowl, knife fork & spoon
- Torch – ideally a head torch with spare batteries
- Whistle
- Pencil and notebook
- Watch

### Your leader has a list of the items each team will require

**No penknives or other knives (except kitchen knives) or electronic equipment such as, Mobile Phones, Hand-held electronic games, are to be brought to this camp.**

All Scouts will be expected to carry their own and team equipment for at least ½ mile; no adults will be permitted past the check-in. Please pack accordingly.

\* The team will be marked on having a cooked two course evening meal (main course & sweet) on the Saturday and a hot breakfast on the Sunday. Both meals should include a hot drink. Scouts should know how to use the cooker and cook their intended meal.

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Event Name	GoldBitz 2024	Event Date	6 <sup>th</sup> / 7 <sup>th</sup> July 2024
<b>Personal Information</b>		<b>Medical</b>	
Surname		Is Scout up to date with childhood immunisations?	
First Names		Doctor's Name	
Date of Birth		Doctor's Practice	
Home Address		Has your child been in contact with any infectious diseases in the last three months?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Postcode		If yes please give details:	
<b>In the event of an emergency during the event contact details</b>			
Contact name			
Relationship		Is your child receiving any medical treatment at the moment?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Address			
		If yes please give details:	
Telephone number day			
Telephone number evening		Does your child have any specific dietary requirements?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Contact name			
Relationship		If yes please give details:	
Address			
		Does your child have any allergies?	
Telephone number day		If yes please give details:	
Telephone number evening			
<b>Emergency Permission</b>			
By ticking this box I authorise any leader to give permission to the doctor to undertake whatever treatment is considered necessary for my child. <input type="checkbox"/>			
Signed:			
Date:			
<p>Note: The medical profession takes the view that the parent's consent to medical treatment cannot be delegated. This view is explicit in the Children Act 1989. Thus medical consent forms have no legal status and a doctor/nurse insisting on the consent of a parent to a particular treatment has the right to do so. For this reason, we do not recommend that Leaders insist on parents signing the statement above. However, it can be a comfort to medical staff to have general consent in advance from parents or to have a Leader on hand able to sign forms required by medical authorities.</p> <p>All activities will be run in accordance with The Scout Association's safety rules. No responsibility for the personal equipment/clothing and effects can be accepted by the trip organisers and The Scout Association does not provide automatic insurance cover in respect to such items. I understand that the Trip Leader reserves the right to send any participants home if necessary</p>			
By ticking this box I give permission for my child to attend this event <input type="checkbox"/>			
Signed:		Date	
Photos will be taken at this event and used for Scouting purposes.			